



Introduction to Data Communications (COMP 3721)

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Learning Outcomes of This Lecture

- By the end of this lecture, you will be able to
 - Explain what is protocol layering and its benefits.
 - Describe the layers of TCP/IP protocol suite.

Agenda

- Introduction
- TCP/IP Protocol Suite
- Summary

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What is a Protocol? Why are Protocols needed?

A protocol defines **what** is communicated, in **what way** and **when**. This provides accurate and timely transfer of information between different devices on a network. In other words, a protocol defines the **format and the order of messages exchanged between two or more communicating entities** as well as **the actions** taken on the transmission and/or receipt of a message or other event.

Protocol Layering

- **Protocol layering** enables us to divide the complex task of communication into multiple smaller and simpler tasks.
- Network designers organize protocols and the network hardware and software that implement the protocols in **layers**.
- **Service model** of a layer in protocol layering is the services that a layer offers to the layer above.
- **Each layer** provides its service by **performing certain actions within that layer** and by **using the services of the layer directly below it**.

Protocol Layering – Continued

- **Principles of protocol layering**

- 1) For having **bidirectional communication**, **each layer** must be able to perform **two opposite tasks**.
- 2) The two objects under each layer at both sites should be **identical**.

Protocol Layering – Continued

- **Advantages of protocol layering**

- 1) **Separating the services from the implementation**
- 2) **Simpler and less expensive intermediate systems**
- 3) **Modularity** (**independent** layers) -> **black box**
 - ✓ **ease of maintenance** and **updating** of the system, **change in a layer's service implementation** is **transparent** to rest of system

Two Models for Computer Network Operations

- **TCP/IP protocol suite**
- **OSI model**

Protocol Suite (Stack): a set of protocols organized in different layers (designed to work together)

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TCP/IP Protocol Suite

- **TCP/IP** (**T**ransmission **C**ontrol **P**rotocol/**I**nternet **P**rotocol) **Protocol Suite**
 - used in the Internet today (**the Internet protocol stack**)
 - a **five-layer hierarchical** model

Layer 5

Application

Layer 4

Transport

Layer 3

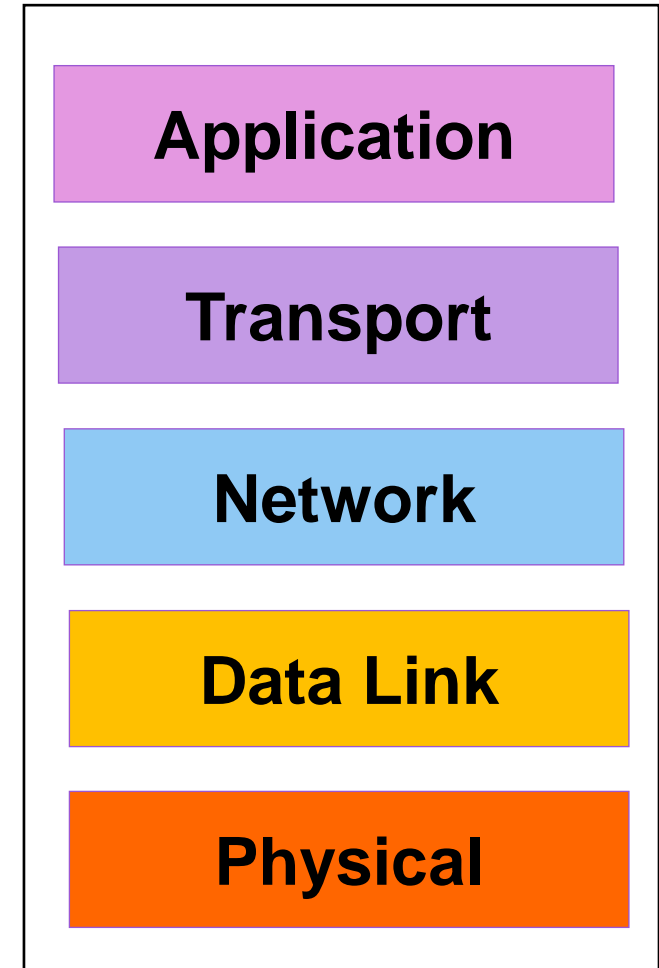
Network

Layer 2

Data Link

Layer 1

Physical

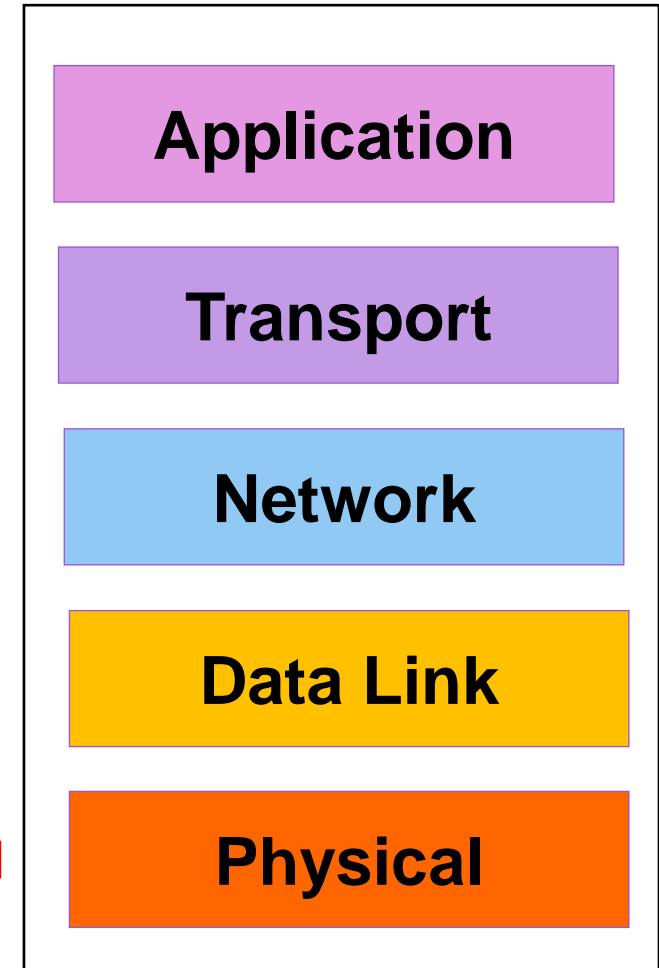


TCP/IP Protocol Suite

Carries individual **bits** in a frame across the link (from one node to the next).

Actually, the bits received in a frame from the data-link layer are **transformed to signals** and sent through the transmission medium.

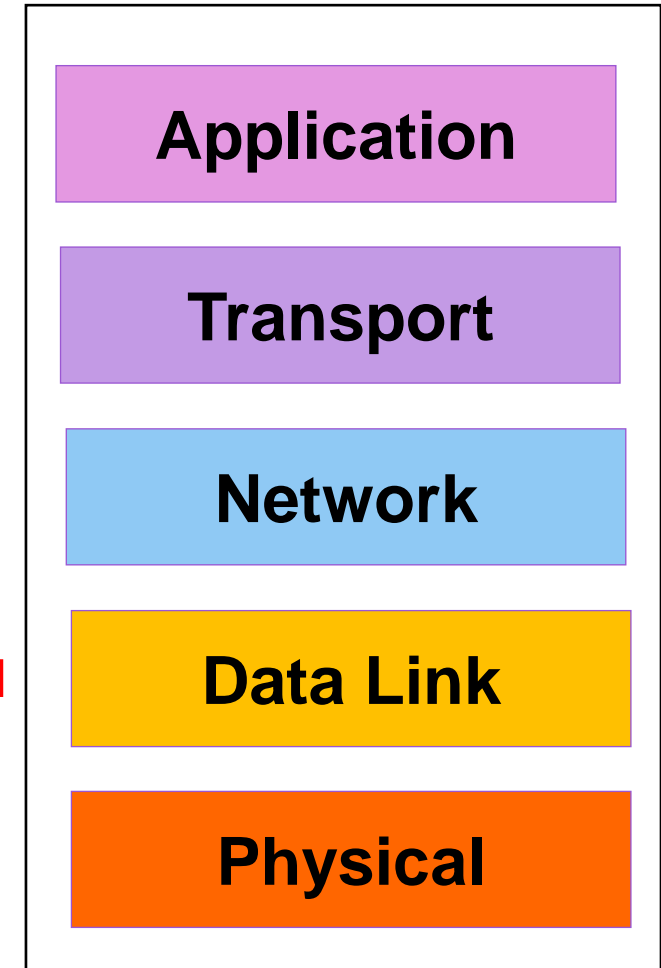
- **physical layer protocols** are link-dependent and they rely on the actual transmission medium of the link.



TCP/IP Protocol Suite

Data transfer between **neighboring network elements** (without errors)

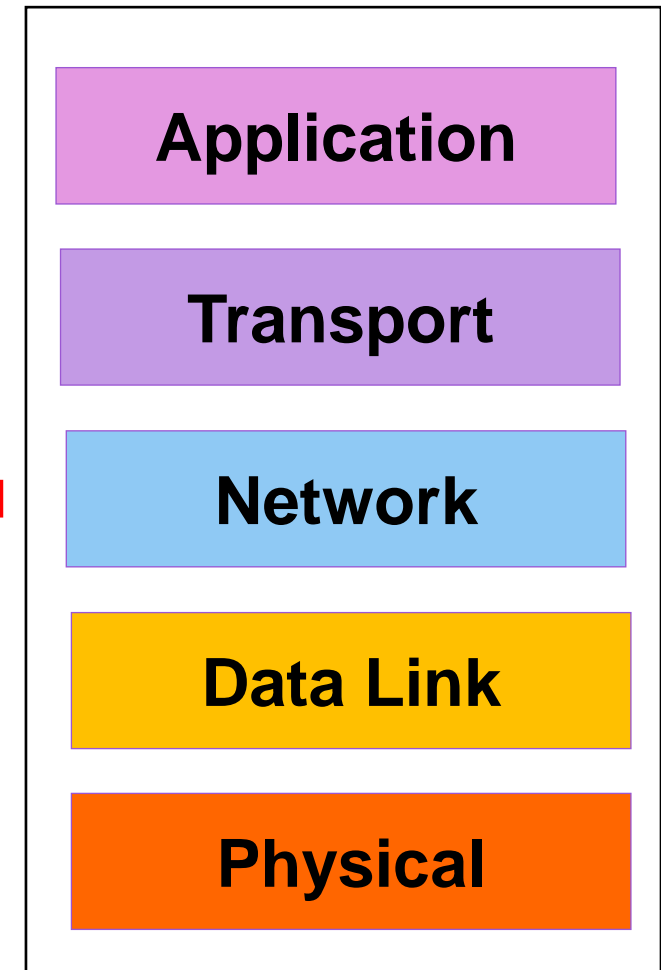
- packet name: **frame**
- protocols: Ethernet, 802.11 (WiFi), ...



TCP/IP Protocol Suite

Routing of datagrams from source to destination (**host-to-host** communication)

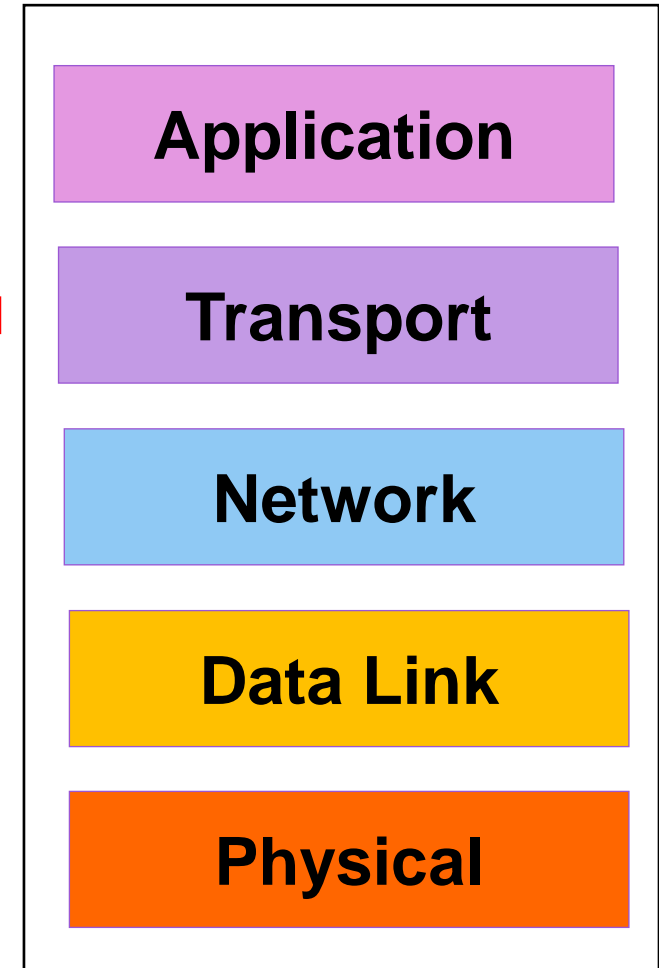
- packet name: **datagram**
- also called **IP layer**
- protocols: IP (Internet Protocol), ICMP, DHCP, ARP, routing protocols,...



TCP/IP Protocol Suite

Logical communication between application processes running on different hosts (**process-to-process delivery** of the entire message) ←

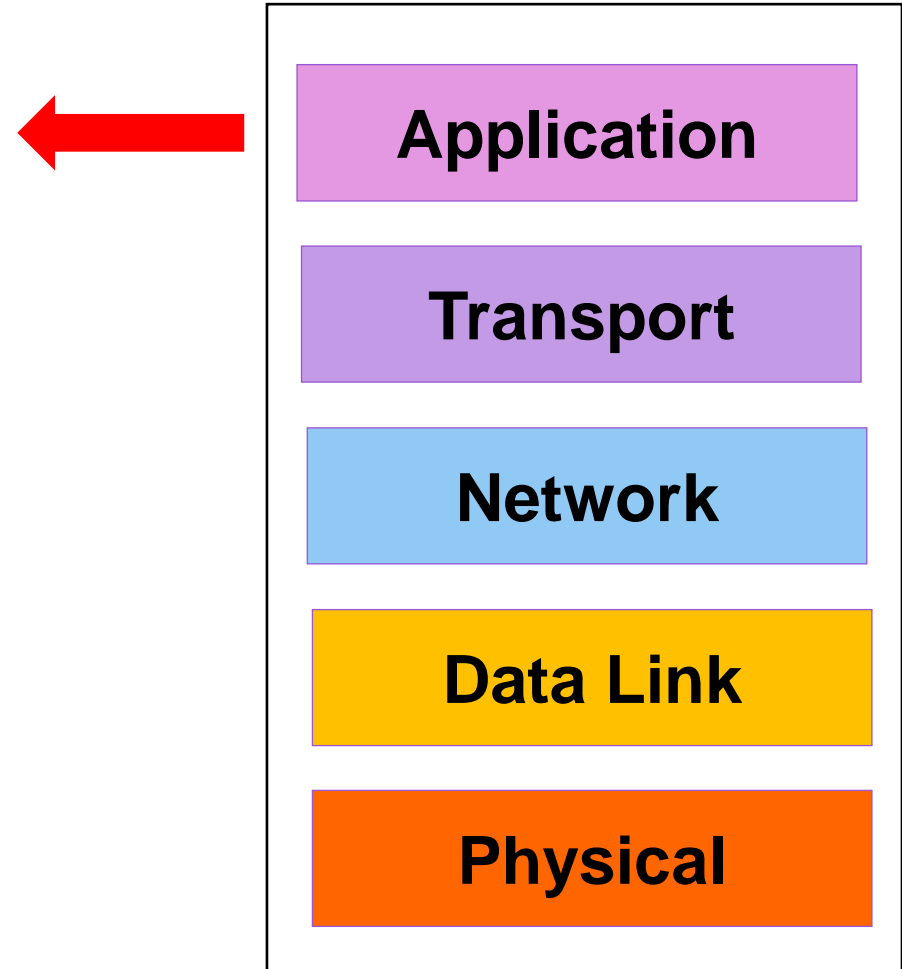
- packet name: **segment/user datagram**
- protocols: TCP, UDP, SCTP
- transport layer protocols almost always implemented in **software** in the end system.



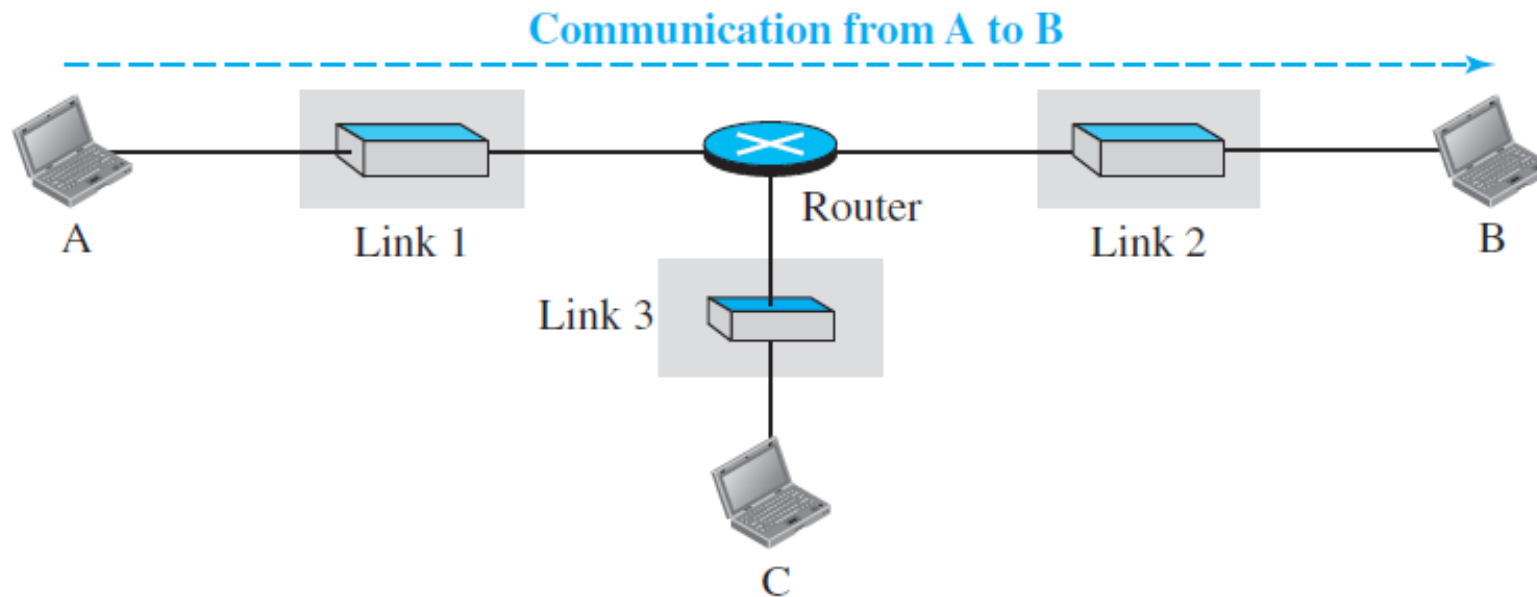
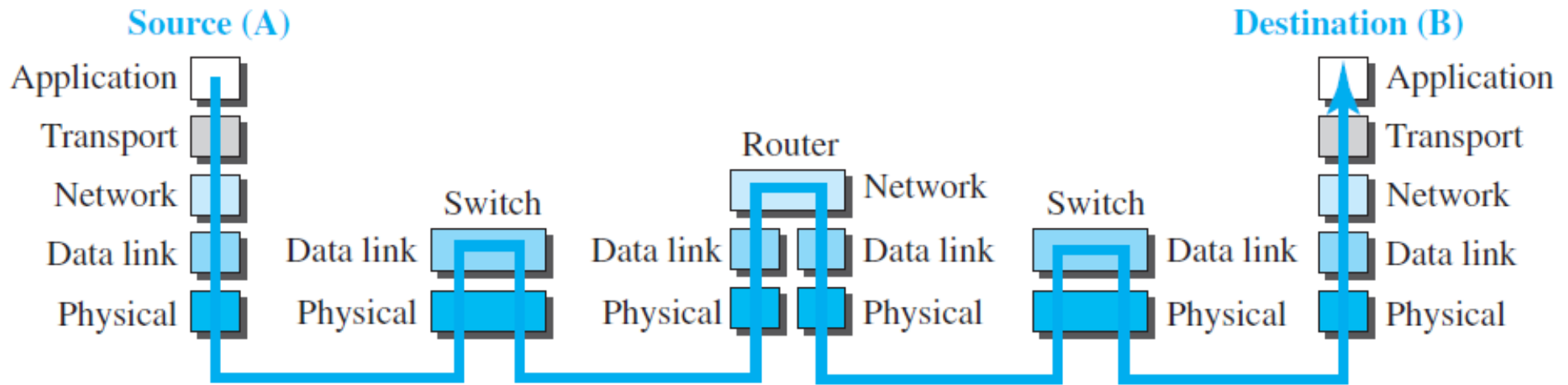
TCP/IP Protocol Suite

Communication for a network application takes place between end systems at the application layer.

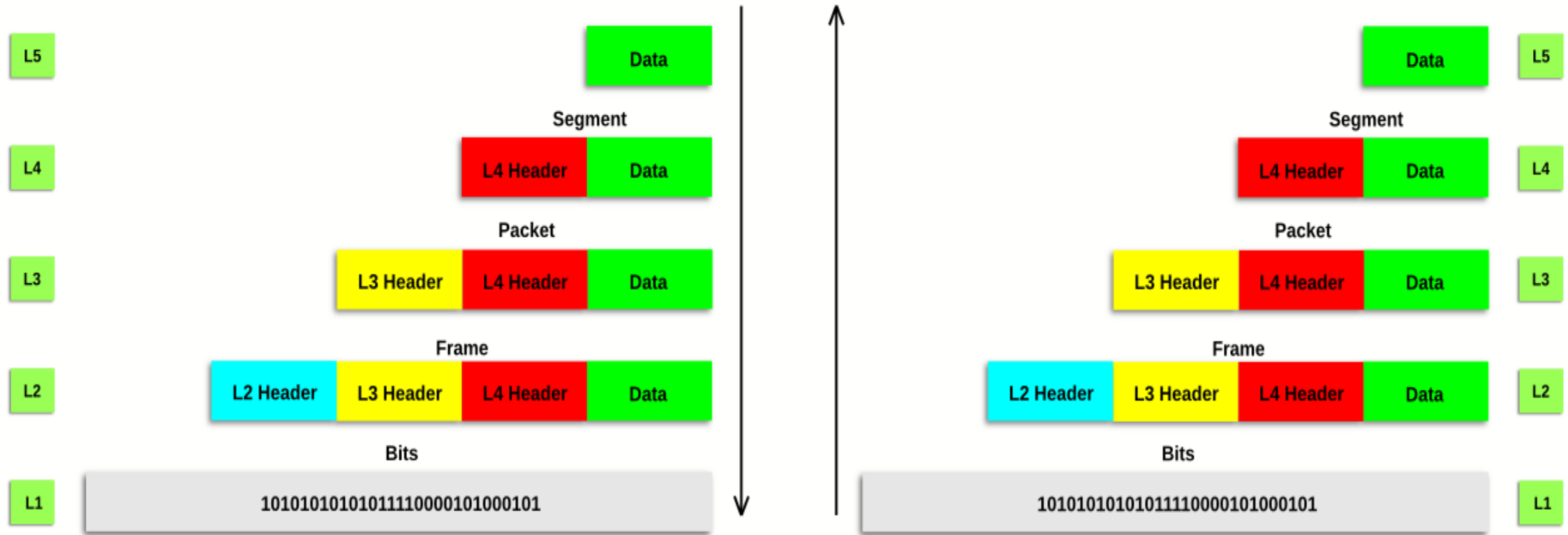
- packet name: **message**
- protocols: IMAP, SMTP, HTTP, FTP, Telnet, DNS, ...
- application layer protocols are implemented in **software** in the end system.



Communication through an internet



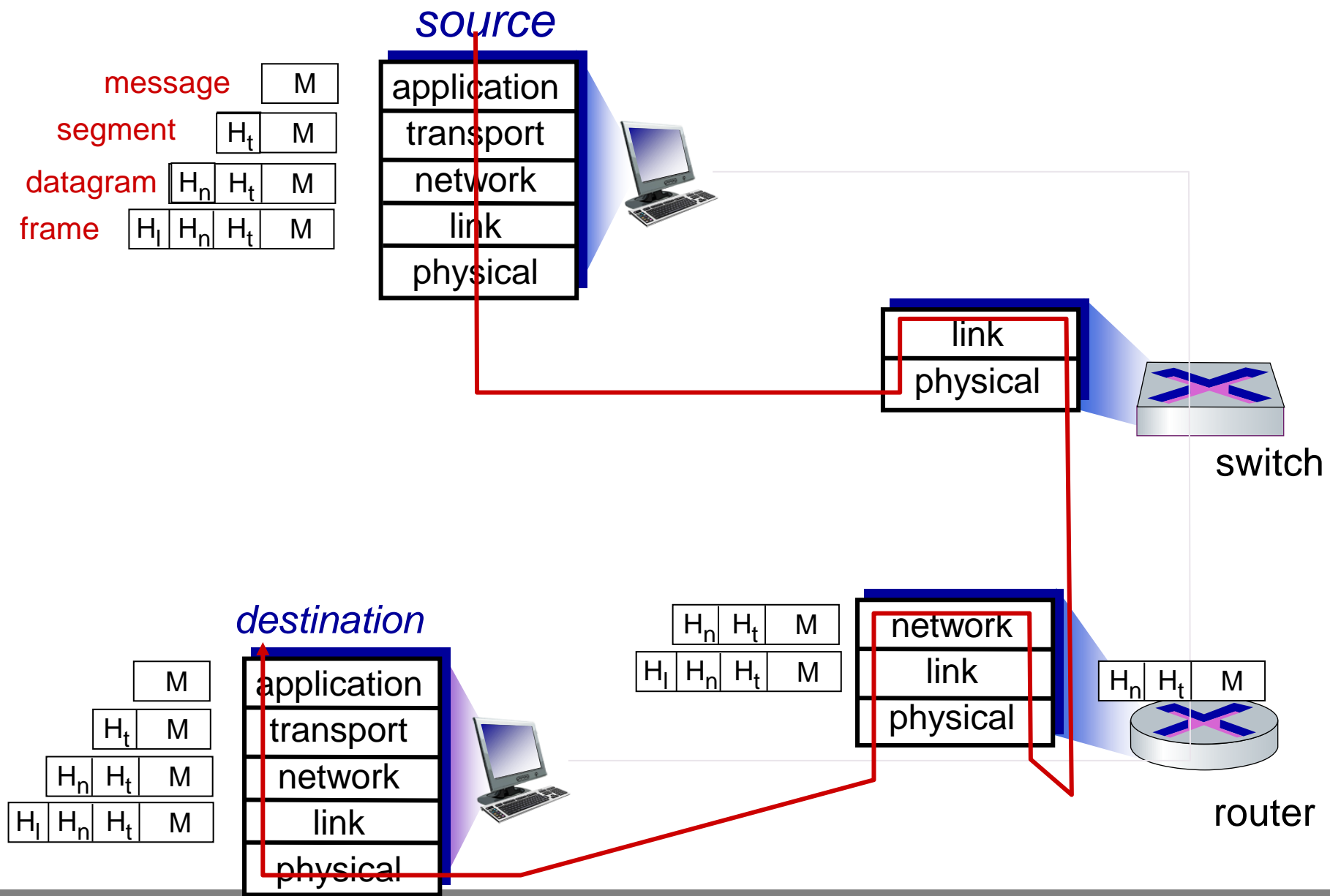
Encapsulation and Decapsulation



Encapsulation

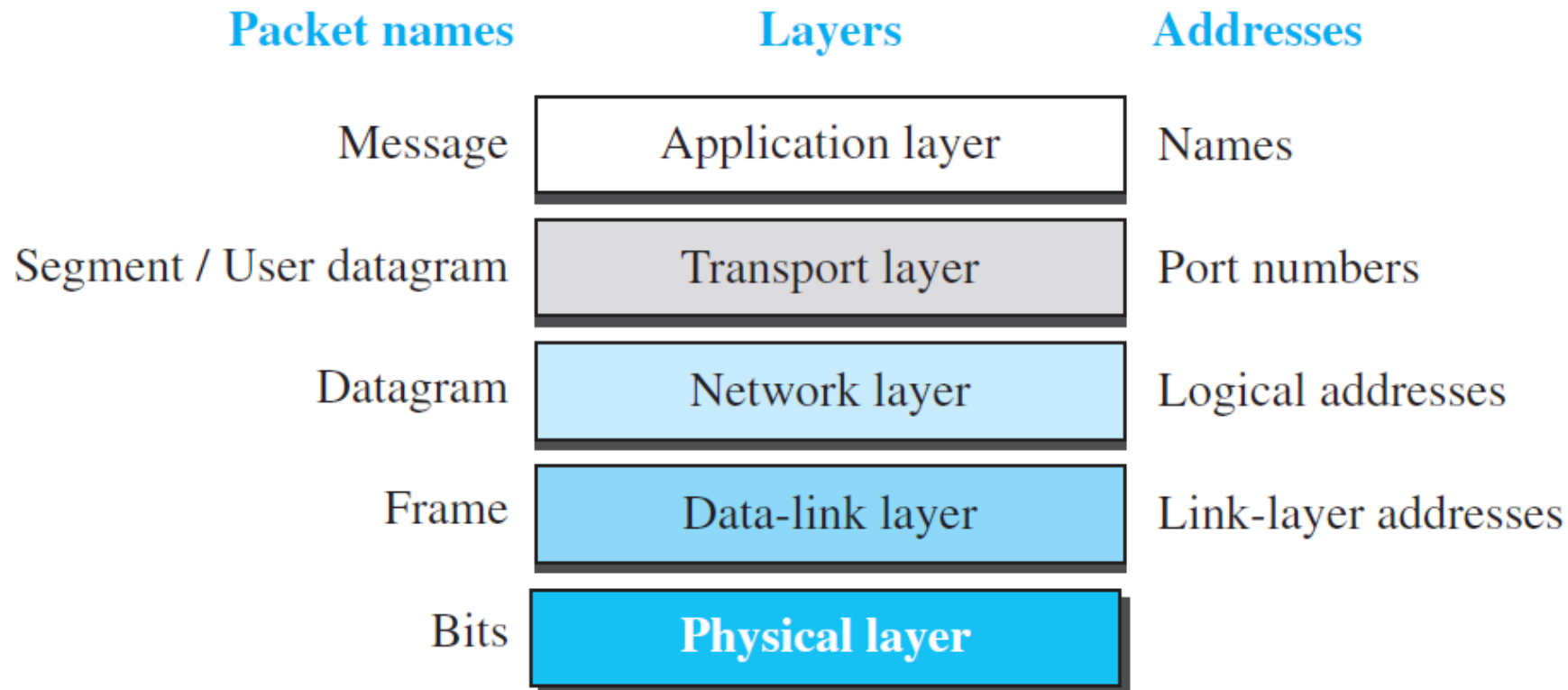
Decapsulation

Encapsulation/Decapsulation – Example



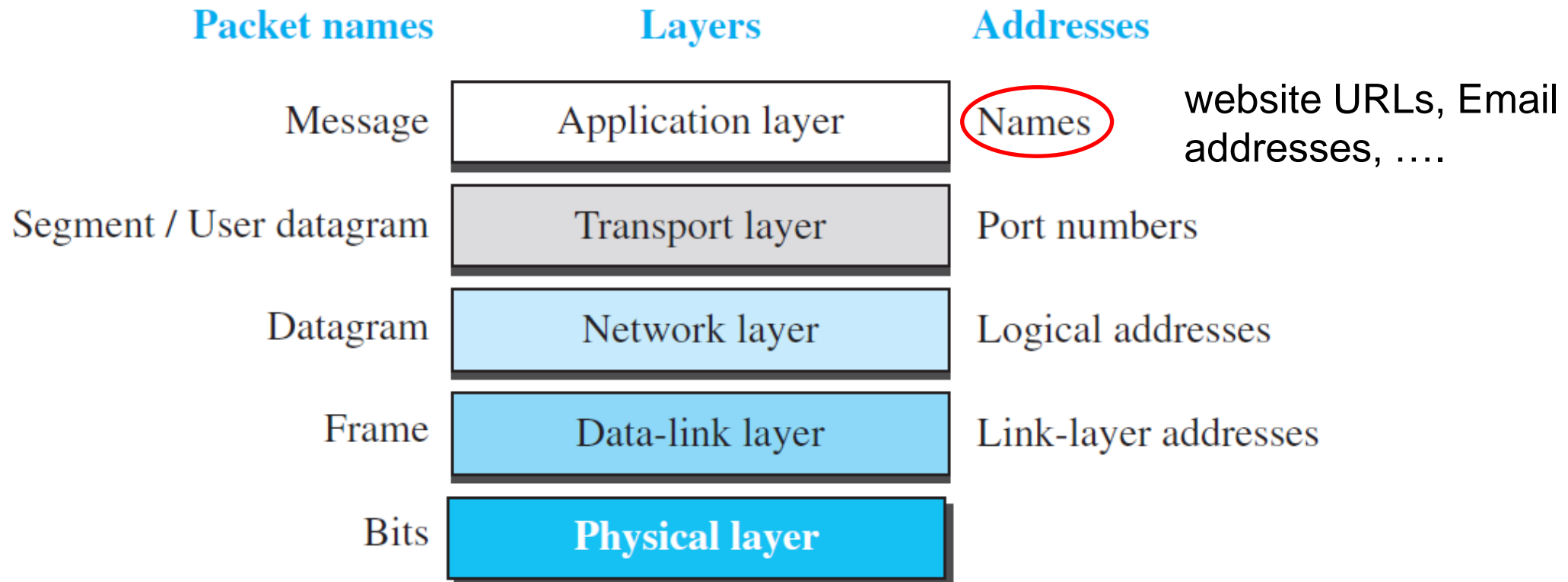
Addressing

Four levels of addresses are used in an internet following the TCP/IP protocols:



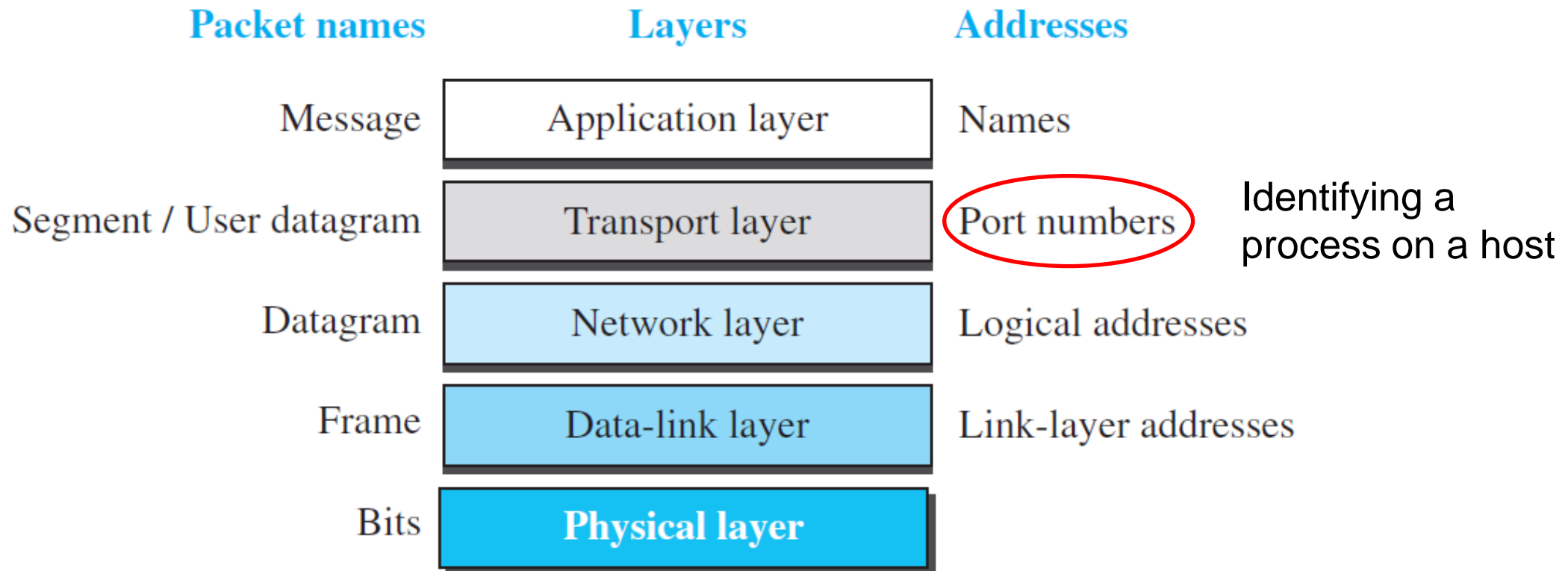
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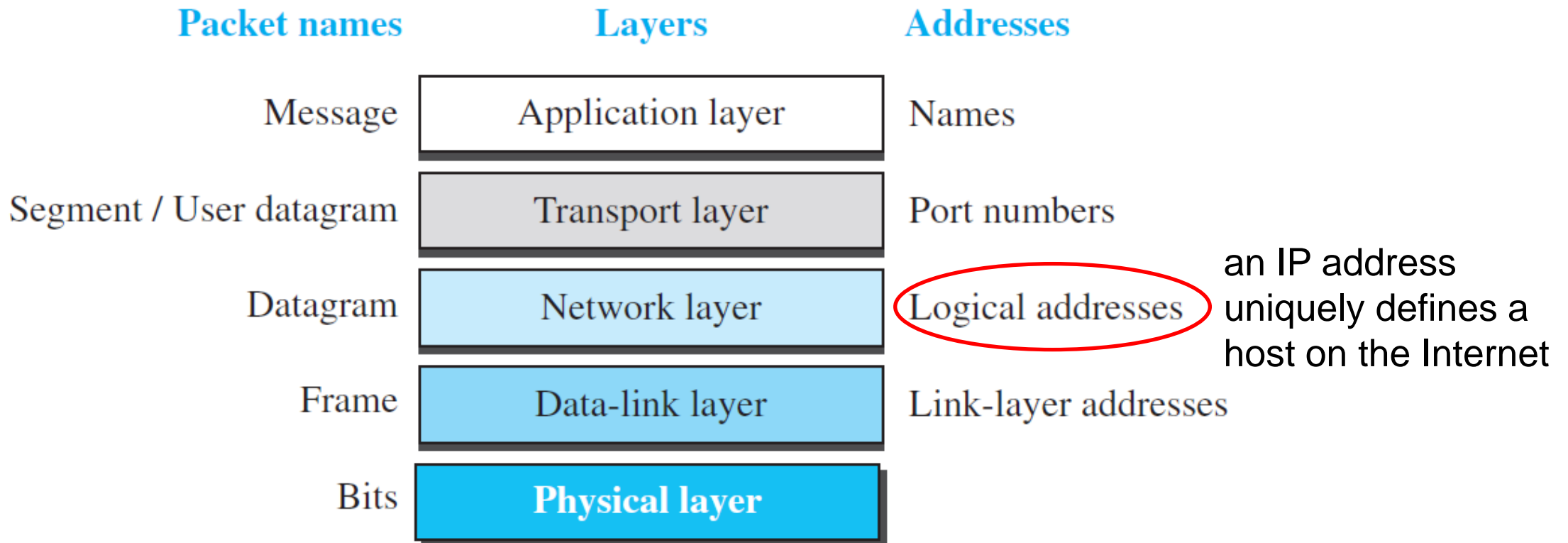
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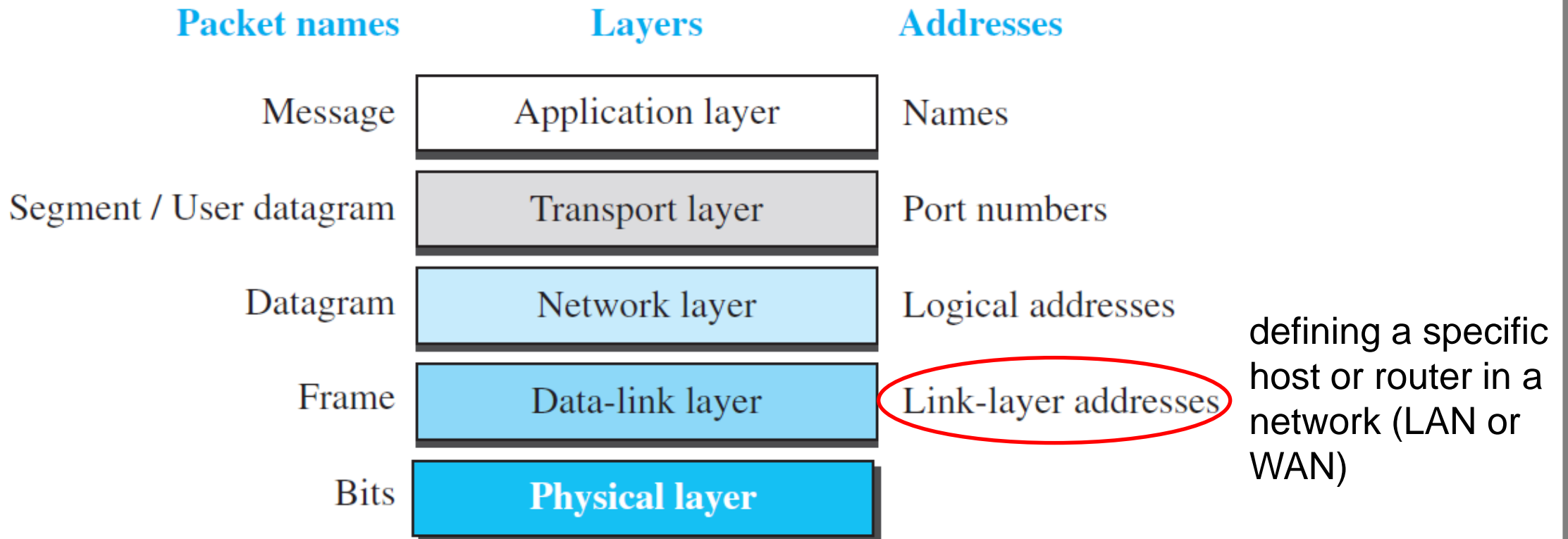
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Good to Know

- **Physical layer and data-link layer** typically implemented in a NIC (Network Interface card) and they handle communication over a specific link.
- **Hosts (end systems)** implement all 5 layers of the TCP/IP protocol stack.

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Summary

- Protocol layering provides modularity and network design abstraction.
- TCP/IP protocol suite includes five layers, each of which has certain functionalities.

References

[1] Behrouz A.Forouzan, Data Communications and Networking, 6th Ed, 2022, McGraw-Hill companies.

[2] J.F. Kurose, K.W. Ross, Computer Networking: A Top-Down Approach, 7th Ed, 2017, Pearson Education, Inc.